

LearningChess Free for Schools Program - Starter Curriculum for 12 Weeks

Milestones for Students for the 2018/19 School Year

Milestones (Minimum Requirements)*	Student %	Week 2	Week 4	Week 6	Week 8	Week 10	Week 12
Learn (Learn Chess menu, Beginner Course)							
Learn how to use LearningChess, Finish Lessons 1 & 2	100%	X					
Finish Lessons 3 & 4	100%		X				
Finish Lessons 5 & 6	90%			X			
Finish Lessons 7 & 8	90%				X		
Finish Lessons 9 & 10	80%					X	
Finish Lessons 11 & 12	70%						X
Play (Play Chess menu, minigames are accesible under the dark knight icon)							
Play and save 1 Joust minigame	90%			X			
Play and save 1 Joust and 1 Pawn game minigames	80%				X		
Play and save 1 Pawn game and 1 Peasant's revolution minigames	80%					X	
Play and save 1 normal chess game on any level	70%						X
Solve Puzzles & Gather Badges (Tactics Trainer menu, Beginner Level)							
Solve 10 Attack and Defence puzzles, and gather badges	90%			X			
Solve 10 Special Rules puzzles, and gather badges	90%				X		
Solve 10 Attack and Defence puzzles, and gather badges	80%				X		
Solve 10 Special Rules puzzles, and gather badges	80%					X	
Solve 10 Mate in One puzzles, and gather badges	70%					X	
Solve 10 Mate in One puzzles, and gather badges	70%						X

*Reaching these milestones regularly by the given percentage of students is the condition of remaining in the Free for Schools program.